





	Autumn 1 (7)	Autumn 2 (7)	Spring 1 (6)	Spring 2 (6)	Summer 1 (6)	Summer 2 (7)	
Topics	Expl	orers	Fire	Fire!	China		
English	Fairy Tales – Hansel and Gretel (3) 2. recounts – writing in role as Columbus or a member of the crew	2 / 3. reports about moon landing 2 / 3. narrative – man on the moon (Simon Bartram) 2. Christmas theme	 reports – great fire of London recounts – in style of Pepys narrative – Toby and the great fire of London 	2. fire poetry 2. explanation – until I met Dudley – innovate a fire fighting machine and write an explanation 2. Take one book – Anthony Browne – into the forest / voices in the park.	2 – The Runaway Wok - Narrative 2 The Magic Paintbrush – Narrative 2 – instructions – how to look after a Panda	2 Explanation – link to great wall or Terracotta Army 2 poetry-(poet) 2 Report – China as a contrasting location, features etc	
SPαG	Adjective, verbs and common nouns. Full stops, capital letters, questions marks. Speech and exclamation marks. Suffixes Compounds	Past and present tense. Writing in the first person. Statements and explanations. Exclamation marks. Syllables.	Apostrophes. Present and past tense. Recurring language. Rhyming, syllables, adjectives, verbs, common nouns and proper nouns.	Verbs and adverbs. Syllables. Instructional language. Punctuation. Organisation of text. Common nouns and proper nouns.	Endings, morals, meanings. Structure, spelling, punctuations. Speech and exclamation marks Similes	Organisation of text Common nouns and proper nouns. Instructional language.	
Maths	Number: Addition & Measurement: Ler Graph	e Value (2wks) & Subtraction (4wks) ngth & Mass (2wks) s (1wk) & Division (3wks)		: Money (3wks) ties of Shape (3wks) ctions (4wks)	Measurement: Time (2wks) Measurement: Capacity, Volume & Temperature (2wks) SATs Project work		







Science	Animals including humans	Animals including human/Living things in their habitats.	Everyday materials	Living things in their habitats – link to Panda	Plants – bamboo? Observe and
	Notice that animals, including humans, have offspring which grow into adults Find out about and describe basic needs of animals including humans, for survival; water, food and air Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.	Find out about and describe basic needs of animals including humans, for survival; water, food and air Explore and compare the differences between things that are living, dead and that have never been alive Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other.	Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard, for particular uses Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching including micro habitats Describe how animals obtain their food from plants and other animals using the ideas of a simple food chain and identify and name different courses of food.	Explore and compare the differences between things that are living, dead and that have never been alive Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other Identify and name a variety of plants and animals in their habitats	describe how seeds and bulbs grow into mature plants Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.







Computing	Stating research Co2/1.4 use technology purposefully to create, organise, store, manipulate and retrieve digital content Co2/1.6 use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about material on the internet or other online technologies	Starting research Co2/1.4 use technology purposefully to create, organise, store, manipulate and retrieve digital content Co2/1.6 use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about material on the internet or other online technologies	Getting creative Co2/1.1 understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions Co2/1.2 create and debug simple programs Co2/1.3 use logical reasoning to predict the behaviour of simple programs	Getting creative Co2/1.1 understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions Co2/1.2 create and debug simple programs Co2/1.3 use logical reasoning to predict the behaviour of simple programs	Talking and sharing Co2/1.5 recognise common uses of information technology beyond school Co2/1.6 use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about material on the internet or other online technologies	Talking and sharing Co2/1.5 recognise common uses of information technology beyond school Co2/1.6 use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about material on the internet or other online technologies	
History	Famous people in His explorers and pirates Columbus and Neil A Hi1/1.3 the lives of s in the past who have national and internat Some should be used of life in different peri e.g. Christopher Colu Armstrong,	. Christopher rmstrong. ignificant individuals contributed to ional achievements. It to compare aspects ods	Famous events in History. Hi1/1.3 significant historical events, people and places in their own locality. Hi1/1.2 events beyond living memory that are significant nationally or globally		People/places in own locality- contrast with China Hi1/1.1 changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life Hi1/1.1 changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life		







Geography	Map skills and vocabulary Compass directions, Using keys, identifying land, sea and other landmarks, Mapping CC's journey	Location knowledge Oceans and continents identifying UK countries and surrounding seas, locating Peru/ Ghana	Local area study, orienteering, comparing to a non EU country (China) that has been looked at in spring term.		
Art	Painting Line and shape Famous artists: Monet - seascapes Ar1/1.2 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Ar1/1.4 about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	PRINTING Colour and tone (complementary colours) (Linked with DT) Ar1/1.3 to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	Make 3D sculptures of terracotta army (possible project at the end of first half term?) Ar1/1.1 to use a range of materials creatively to design and make product		
DT	Construction Making a sailboat / rocket-ship / land- yachts DT1/1.4 Technical Knowledge DT1/1.4a build structures, exploring how they can be made stronger, stiffer and more stable DT1/1.4b explore and use mechanisms, in their products.	Printing Cityscapes / fire paintings DT1/1.1 Design DT1/1.1a design purposeful, functional, appealing products for themselves and other users based on design criteria DT1/1.1b generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology	Textiles Making Chinese dragons / lanterns DT1/1.2 Make DT1/1.2a select from and use a range o tools and equipment to perform practical tasks DT1/1.2b select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics		







Curriculum Enrichment	Greenwich maritime museum & planetarium			um &	Special and sacred places Museum of London			Box Moor Trust Powerful Plants				
RE (HERTS agreed syllabus)	Signs and Symbols(Christian and Muslim faiths)		Christmas				Religious leaders Easy question difficult answer					
PE	Games 7wks	Ball skills 7wks	Dance 7wks	Games 7 wks	Gymnast ics 6wks	Indoor athletics 6wks	Dance 6 weeks	Gymnast ics 6 weeks	Orientee ring Inventin g games 6 wks	Trigolf 6wks	Striking games 7wks	Athletics 7wks
	understan live and re Mu1/1.4 and comb	listen with a nding to a ra ecorded ma experimen oine sounds ed dimensio	ange of high usic t with, crea using the	h-quality te, select	instruments musically Mu1/1.3 listen with concentration and understanding to a range of high-quality live and recorded music Mu1/1.4 experiment with, create, select and combine sounds using the interrelated dimensions of music			Mu1/1.3 listen with concentration and understanding to a range of high-quality live and recorded music Mu1/1.4 experiment with, create, select and combine sounds using the interrelated dimensions of music				
	Mu1/1.1 use their voices expressively and creatively by singing songs and speaking chants and rhymes Mu1/1.2 play tuned and untuned instruments musically				Mu1/1.1 use their voices expressively and creatively by singing songs and speaking chants and rhymes			Mu1/1.1 use their voices expressively and creatively by singing songs and speaking chants and rhymes Mu1/1.2 play tuned and untuned instruments musically				
Music	Medieval music/ renaissance				Drum	Drumming/ tribal sound/ rhythm/			Wizard of Oz songs and performance			